

Swanton Morley VC Primary School
Computing Curriculum Overview BEECH Class

ADVENTURERS

- Know and understand how to stay safe online.
 - Understand computer networks including the internet; how they can provide multiple services and opportunities for communication and collaboration
 - Create multimedia presentations that combine text, graphics, images, video and sound for a given purpose/audience.
 - Be able to type at least 20 words per minute.
 - Be able to use word processing applications to create a wide range of documents for a variety of purposes and audiences including letters, reports, flow charts, posters, adverts and journalism
 - Be able to explore simulations and use modelling software/applications to represent different scenarios.
 - Be able to sort and organise information interrogating a range databases to find answers to questions and draw conclusions.
 - Be able to use a basic spreadsheet to collect, record/analyse two data fields and present as a simple graph or chart.
 - Be able to independently access an email account to send/receive a message understanding the purpose of the address and subject fields.
 - Be able to use programming/coding to create a simple animation (sequencing) and understand how to evaluate/debug the code to achieve a better outcome.
 - Be able to confidently (and independently) solve problems with information technology and its use.
- To know what a presentation is, what an on-screen presentation looks like and be able to create one.
 - To know how to navigate the internet or a given website to read and extract relevant information to use in a presentation
 - To know to add text and images to presentations
 - To know that classify means to sort things into groups, based on their features and use branching databases.
 - To know that we can use photo editing tools to manipulate images
 - To know what radio and podcasts and that they cover a range of topics/themes
 - To know that a jingle is a short slogan, verse, or tune designed to be easily remembered
 - To know how to write a script for a radio / podcast episode (including a jingle)
 - To know how to record and edit sound recordings
 - To know that the execution of an algorithm is dependent on the correct sequencing within it
 - To know how to use simple algorithms/coding to move a sprite through a maze
 - To know that an event is an action that causes something to happen
 - To know that events can be used to make things happen in programming
 - To know that research is the process of finding information and use a search to find key information
 - To know how to use a keyboard to type, check, edit and format text and that certain buttons have different functions
 - To know how to import images into a text document